

LAB 1 General MATLAB Information¹

General:

To enter a matrix: > type the entries between square brackets, [...]
> enter it by rows with elements separated by a space or comma
> rows are terminated by a semicolon

```
command    A = [1 2 3;4 5 6;7 8 9]    displays  A =  
                                                    1  2  3  
                                                    4  5  6  
                                                    7  8  9
```

Suppressing Displays: When you place a semicolon at the end of a command, the command will be executed but the result will not be displayed on the screen. This is very useful when you are creating big matrices or when you do not want to reveal intermediate steps of a calculation. Try typing the command

w = linspace(1,20,100); ← **Note the semicolon**

to create a row vector with equally spaced entries. The contents of **w** will not be displayed. To see the contents just type **w**.

To enter a string: type the contents of the string between single quotes ' ... '

```
command    st = 'Hi there.'           displays  st =  
                                                    Hi there.
```

Strings are not commands.

Strings supply information.

Strings are used for messages and formulas.

What you see on the screen: MATLAB has various display formats. That is, ways to show things on the screen. All numerical values stored by MATLAB have about 16 decimal places. However, we do not always want to see all the decimals places. That is why MATLAB has display formats. **The format does not affect how MATLAB computations are done.**

The default format is format short.

Format short shows 4 places behind the decimal point for reasonably sized numbers.

Examples: pi is shown as 3.1416 in format short
2/3 is shown as 0.6667 in format short
1/8 is shown as 0.1250 in format short

(Format short rounds to obtain the last digit which is displayed. **Beware**, there may be many more decimal places than those shown.)

¹file lab1_general_info.doc\Lab1fall2010

Examples of other display formats: (**e formats** display a number and an exponent which is a power of ten; 1.2345e+002 means $1.2345 \cdot 10^2$)

FORMAT SHORT Scaled fixed point format with 5 digits.

FORMAT LONG Scaled fixed point format with 15 digits.

FORMAT SHORT E Floating point format with 5 digits.

FORMAT LONG E Floating point format with 15 digits.

FORMAT SHORT G Best of fixed or floating point format with 5 digits.

FORMAT LONG G Best of fixed or floating point format with 15 digits.

FORMAT RAT Approximation by ratio of small integers.

format short e	shows pi as	3.1416e+000
format long	shows pi as	3.14159265358979
format long e	shows pi as	3.141592653589793e+000
format rat	shows pi as	355/113

Note: 355/113 is only an approximation to pi; computing 355/113 in format long gives 3.14159292035398

Use command help format for the description of other display formats.

Special case: A value which is exactly zero will be displayed as a single zero. If you see 0.0000, the value is not exactly zero. Change to a long format and re-display it.

Illustrations of ALGEBRA Expressions and their MATLAB form.

An important convention: Multiplication must use an asterisk

Standard Algebra Form	MATLAB Representation
$3x^2 - 5x + 1$	$3*x^2-5*x+1$ multiplication must be indicated using * and exponents require an ^
$\frac{2x-3}{4-7x}$	$(2*x-3)/(4-7*x)$ the numerator and denominator must be enclosed in parentheses if they are more than 1 term
$\sqrt{x^2 + 1}$	$\text{sqrt}(x^2+1)$ or $(x^2+1)^.5$ or $(x^2+1)^(1/2)$ using sqrt is preferred; fractional exponents must be enclosed in parentheses
e^{-x}	$\text{exp}(-x)$
$\ln(x)$	$\text{log}(x)$ the natural log function is denoted log; log base 10 is denoted log10
$\cos^2(x - \pi)$	$\text{cos}(x-\text{pi})^2$ constant π is denoted pi; all arguments of trig. functions are considered radians
$\sin(x) e^{-2.3x}$	$\text{sin}(x)*\text{exp}(-2.3*x)$ note that the exponent is in parentheses and that we must use * to indicate multiplication
$ \tan(x) $	$\text{abs}(\text{tan}(x))$ the absolute value is denoted by abs; parentheses must be used

Operators, Elementary Functions, & General Purpose Commands

Arithmetic operators.

plus +
minus -
times *
power ^
divide \

Less than <
Greater than >
Less than or equal <=
Greater than or equal >=

Relational operators.

Equal ==
Not equal ~=

Logical operators.

and &
or |
not ~

+++++

Trigonometric & Hyperbolic

sin - Sine.
sinh - Hyperbolic sine.
asin - Inverse sine.
asinh - Inverse hyperbolic sine.
cos - Cosine.
cosh - Hyperbolic cosine.
acos - Inverse cosine.
acosh - Inverse hyperbolic cosine.
tan - Tangent.
tanh - Hyperbolic tangent.
atan - Inverse tangent.
atan2 - Four quadrant
inverse tangent.
atanh - Inverse hyperbolic tangent.
sec - Secant.
sech - Hyperbolic secant.
asec - Inverse secant.
asech - Inverse hyperbolic secant.
csc - Cosecant.
csch - Hyperbolic cosecant.
acsc - Inverse cosecant.
acsch - Inverse hyperbolic cosecant.
cot - Cotangent.
coth - Hyperbolic cotangent.
acot - Inverse cotangent.
acoth - Inverse hyperbolic cotangent.

dissect floating point number.
pow2 - Base 2 power and
scale floating point number.
sqrt - Square root.
nextpow2 - Next higher power of 2.

Complex

abs - Absolute value.
angle - Phase angle.
complex - Construct complex data
from real and imaginary parts.
conj - Complex conjugate.
imag - Complex imaginary part.
real - Complex real part.

Calculus Operators

diff -Difference and approximate
derivative when working on a vector.
diff -Differentiate when working on a
string or symbolic expression; will do
higher derivatives & partial
derivatives.
int -Integrate; indefinite or definite
depending upon the arguments.
taylor -Taylor series expansion.

Basic Plotting Tools

plot -Plots a set of ordered pairs.
plot3 -Plots a set of ordered triples.
ezplot -Easy to use function plotter.

Exponential

exp - Exponential.
log - Natural logarithm.
log10 - Common (base 10) logarithm.
log2 - Base 2 logarithm and

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+

General Purpose Commands

home -Moves the cursor to the upper left corner of the Command Window and clears the visible portion of the window. You can use the scroll bar to see what was on the screen previously.

clc - Clear command window; scrollbar not available.

demo - Run demonstrations.

who - List current variables.

whos - List current variables, long form.

clear - Clear variables and functions from memory.

load - Load workspace variables from disk.

save - Save workspace variables to disk.

saveas - Save Figure or model to desired output format.

quit - Quit MATLAB session.

exit - Exit from MATLAB.

what - List MATLAB-specific files in directory.

type - List M-file.

which - Locate functions and files.

path - Get/set search path.

addpath - Add directory to search path.

rmpath - Remove directory from search path.

diary - Save text of MATLAB session.

Diary File: At times you will need to record the results of your MATLAB session as part of an assignment. Have a flash drive ready to use so you can save your MATLAB work.

Method 1: Change the Current Directory field in the desktop toolbar to **the drive letter associated with the flash drive**. You can also use the name of a folder on the flash drive. Now type command **diary filename.txt** followed by the Enter key. Each computation (but not graphics) you make in MATLAB will be saved in your directory in a text file named filename.txt.

Method 2: Use a path name to the flash drive.

Example: diary f:\numanalhw\section2_1problem2

This saves things to the f-drive into folder numanalhw using file name section2_1problem2

You can then edit the saved file using your favorite text editor. When you have finished your MATLAB session you can turn off the recording by typing **diary off** at the MATLAB prompt . If you want to stop your MATLAB session for any reason, you can reopen the diary file the next time you start MATLAB. If you use the same file name, the results of your new MATLAB session will be written at the end of the old diary file. You may want to use different names for each session on an assignment, and then merge the files.

Function & Plotting Practice:

1. Type the following commands in MATLAB. Move the mouse pointer onto the plot. Notice the symbol is a cross-hair. Position the cross-hair to estimate the 6 local max-min points shown. Click the left mouse button to record a point. Compare the values you obtain with those of other students in the class.

```
f='x*(x-1)*sin(x)'
ezplot(f)           %← since no interval is specified for the domain
                    %roughly -2pi to 2pi is used  ezplot(f, [-7,7]) specifies a
                    %domain to use
```

```
[x,y]=ginput(6);[x y]
```

Record your estimates in the following table:

x	y

2. Enter the string **g =sym('exp(sin(x))')** . Compute its second derivative from the command **g2 = diff(g,2)** . Graph the second derivative over the interval [0.7,1.5]. Use command **ezplot(g2,[0.7,1.5])**. Type **[x y]=ginput(2)**; Then using the mouse click on the curve to estimate the largest and smallest values on the picture displayed. To show these points type **[x y]**

What is an upper bound on the absolute value of **g2** ? _____

3. Find the max of the absolute value of **f(x)** over [2,4] where **f(x) = 2xcos(2x) - (x-2)²** . Explain your procedure. State pertinent MATLAB commands.

4. Labeling graphs; changing axes; and other interesting things.
Enter the following commands.

```
close all          %← closes all existing graphs
clear             %← erases all data currently defined

t=0:.01:2*pi+.2;  %← explain what these two commands do
x=cos(t);y=3*sin(t);

plot(x,y,'-r','linewidth',2)  %← conjecture what this command does

axis([-3 3 -3 3])  %← explain what these commands do
grid on
addaxes

title('MY ELLIPSE','color','b','fontsize',14) %← putting some labels on
xlabel('X-axis')
ylabel('Y-axis')
```

If your graph is not visible, type command **figure(gcf)** .

Note at the top of your graph you will see the following display:



Click on **Insert** then **Text Box** in the drop down menu; move your mouse to white space on the graph then click and drag to draw a box. Now double click inside the box and type your name. Click the mouse outside the box with your name. Now use your mouse to drag your name inside the ellipse. Click outside the box containing your name to affix it at that position.

Experiment with other icons on the tool bar.

Now let's superimpose another graph on this figure. Type the following commands.

```
hold on          %← "freezes" the current graph so it is not erased
                %when the next plot command is executed

t=-3:.01:3;
f= 't^2+2*t ';
yf=eval(vectorize(f));
plot(t,yf)
```

5. In a future assignment we will be approximating the solution of a system of differential equations. There will be an independent variable t and two dependent variables $x_1(t)$ and $x_2(t)$. A table will be returned from the computing algorithm which will be a $3 \times n$ matrix. The first row will contain values of the independent variable t , the second row values of x_1 and the third row values of x_2 . We will want to plot t vs x_1 and t vs x_2 , and maybe even x_1 vs x_2 . This exercise illustrates techniques for making such plots.

close all %← closes all existing figures

load lab1ex8data %← loading the data set; its name is data

data %← viewing the data set

plot(data(1,:),data(2:),'-k') %← plot t vs x_1 with black line segments

plot(data(1,:),data(3:),'-r'), figure(gcf) %← plot t vs x_2 with red line segments;
%previous plot is overlaid & new plot is shown

hold on

plot(data(1,:),data(2:),'-k'), figure(gcf) %← plot t vs x_1 on the existing
 t vs x_2 graph & figure displayed

figure %← create a new figure for the next plot

plot(data(2,:),data(3:),'-b') %← plot x_1 vs x_2 in blue

close all %← closes all existing figures